# How Easy is Code Equivalence over $\mathbb{F}_{q}$ ? 

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8th International Worskhop on Coding Theory and Cryptography WCC 2013, Bergen, Norway

April 15, 2013

## Outline of the Talk

Introduction

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Code Equivalence Problem Motivation Previous Work

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Support Splitting Algorithm
Mechanics
Generalization

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Research Problems

## Linear Codes

## Linear Code

A linear $[n, k]$ code $C$ of length $n$ is a $k$-dimensional subspace of the finite vector space $\mathbb{F}_{q}^{n}$ and its $n$-bit elements are called codewords

## Generator Matrix

- A $k \times n$ matrix $G$ over $\mathbb{F}_{q}$, is called a generator matrix for $C$ if the rows of $G$ form a basis for $C$, so that $C=\left\{x G \mid x \in \mathbb{F}_{q}^{k}\right\}$


## Hamming Space

- The Hamming distance (metric) on $\mathbb{F}_{q}^{n}$ is the following mapping,

$$
d: \mathbb{F}_{q}^{n} \times \mathbb{F}_{q}^{n} \rightarrow \mathbb{N}:(x, y) \mapsto d(x, y):=\left|\left\{i \in\{1,2, \ldots, n\} \mid x_{i} \neq y_{i}\right\}\right|
$$

- The pair $\left(\mathbb{F}_{q}^{n}, d\right)$ is a metric space, called the Hamming space of dimension $n$ over $\mathbb{F}_{q}$, denoted by $H(n, q)$


## Equivalence of Linear Codes

## Notion of Equivalence

What it means for codes to be essentially "different" but being of the same quality?

## The Celebrated MacWilliams Theorem (1961)

1. Any (linear) mapping between linear codes preserving the weight of the codewords induces an equivalence for codes
2. Two codes $C, C^{\prime}$ are of the same quality if there exists a mapping $\iota: \mathbb{F}_{q}^{n} \mapsto \mathbb{F}_{q}^{n}$ with $\iota(C)=C^{\prime}$ which preserves the Hamming distance, i.e. $d\left(v, v^{\prime}\right)=d\left(\iota(v), \iota\left(v^{\prime}\right)\right)$, for all $v, v^{\prime} \in \mathbb{F}_{q}^{n}$
3. These distance-preserving mappings are called isometries and the codes $C$ and $C^{\prime}$ will be called isometric

## Which are the Isometries of $H(n, q)$ ?

## Permutation Equivalence: When $\mathbb{F}_{q}, q=2$

- Permutation of codeword coordinates
- $C \stackrel{\mathrm{PE}}{\sim} C^{\prime}$, if $\exists \sigma \in \mathcal{S}_{n}: C^{\prime}=\sigma(C)=\left\{\sigma(x) \mid x=\left(x_{1}, \ldots, x_{n}\right) \in C\right\}$ where $\sigma(x)=\sigma\left(x_{1}, \ldots, x_{n}\right):=\left(x_{\sigma^{-1}(1)}, \ldots, x_{\sigma^{-1}(n)}\right)$

Monomial or Linear Equivalence: When $\mathbb{F}_{q}, q$ is a prime

- Permutation of codeword coordinates and scaling of coordinate values
- $C \stackrel{\text { LE }}{\sim} C^{\prime}$, if $\exists \iota=(v ; \sigma) \in \mathbb{F}_{q}^{* n} \rtimes \mathcal{S}_{n}$ :
$C^{\prime}=(v ; \sigma)(C)=\left\{(v ; \sigma)(x) \mid\left(x_{1}, \ldots, x_{n}\right) \in C\right\}$ where $(v ; \sigma)\left(x_{1}, \ldots, x_{n}\right):=\left(v_{1} x_{\sigma^{-1}(1)}, \ldots, v_{n} x_{\sigma^{-1}(n)}\right)$


## Which are the Isometries of $H(n, q)$ ?

## Semi-Linear Equivalence: When $\mathbb{F}_{q}, q=p^{r}$ is a prime power

- Permutation of codeword coordinates and scaling of coordinate values
- Application of field automorphisms in each coordinate position
- $C \stackrel{\text { SLE }}{\sim} C^{\prime}$, if $(v ;(\alpha, \sigma)) \in \mathbb{F}_{q}^{* n} \rtimes\left(\operatorname{Aut}\left(\mathbb{F}_{q}\right) \times \mathcal{S}_{n}\right)$ :
$C^{\prime}=(v ;(\alpha, \sigma))(C)=\left\{(v ;(\alpha, \sigma))(x) \mid\left(x_{i}\right)_{i \in \mathcal{I}_{n} \in C}\right\}$ where $(v ;(\alpha, \sigma))\left(x_{1}, \ldots, x_{n}\right)=\left(v_{1} \alpha\left(x_{\sigma^{-1}(1)}\right), \ldots, v_{n} \alpha\left(x_{\sigma^{-1}(n)}\right)\right)$


## The Linear Code Equivalence problem

- Parameters: $n, k, q$.
- Instance: two matrices $G, G^{\prime} \in \mathbb{F}_{q}^{k \times n}$ such that $C=\langle G\rangle, C^{\prime}=\left\langle G^{\prime}\right\rangle$
- Decisional: are $\langle G\rangle \stackrel{\text { LE }}{\sim}\left\langle G^{\prime}\right\rangle$ ?
- Computational: Find $(v ; \sigma) \in \mathbb{F}_{q}^{* n} \rtimes \mathcal{S}_{n}$ such that $\left\langle G^{\prime}\right\rangle=(v ; \sigma)(\langle G\rangle)$


## Importance of Code Equivalence

## Relation to Error-Correcting Capability

Equivalent codes have the same error-correction properties (i.e. decoding)

## Relation of the Hardness of Code Equivalence in Cryptography

- The public key of the McEliece cryptosystem is a randomly permuted matrix $G^{\prime}$ of the generator matrix $G$ of a binary Goppa code [McEliece, 1978]
- Identification schemes from error-correcting codes
- Zero-knowledge protocols [Girault, 1990, Sendrier and Simos, 2013]


## What is known about Code Equivalence?

## Complexity

PCE over $\mathbb{F}_{2}$ is difficult to decide in the worst case:

1. not NP-complete
2. at least as hard as Graph Isomorphism [Petrank and Roth, 1997]
3. Recent result for $\mathbb{F}_{q}$ : GI $\preceq$ PCE [Grochow, 2012]
4. PCE over $\mathbb{F}_{q}$ resists quantum Fourier sampling; Reduction of PCE to the Hidden Subgroup Problem [Dinh, Moore and Russell, 2011]

## Plan of this Talk

Exploit the average and worst-case hardness of the Linear Code Equivalence problem over $\mathbb{F}_{q}$

## What is known about Code Equivalence?

## Recent Algorithms

- Mapping codes to graphs for PCE, LCE, SLCE over $\mathbb{F}_{2}, \mathbb{F}_{3}, \mathbb{F}_{4}$, respectively [Östergård, 2002]
- Classification of ELC orbits of bipartite graphs for PCE over $\mathbb{F}_{2}$ [Danielsen and Parker, 2008]
- Adaptation of Hypergraph Isomorphism algorithms for PCE over $\mathbb{F}_{q}$ [Babai, Codenotti and Grochow, 2011]
- Computation of canonical forms of linear codes for LCE over $\mathbb{F}_{q}$ [Feulner, 2009, 2011]
- Support splitting algorithm for PCE over $\mathbb{F}_{q}$ [Sendrier, 2000]
- No efficient algorithm for LCE or SLCE is known


## Important

Can we develop a polynomial-time algorithm for settling the Linear Code Equivalence problem on the average case?

## The Support Splitting Algorithm (I)

## SSA

- Solves the PCE problem (decisional and computational versions)
- Partition the support $\mathcal{I}_{n}$ of a code $C \subseteq \mathbb{F}_{2}^{n}$ into small sets that are fixed under operations of $\operatorname{PAut}(C)$


## Signatures and Invariants

- A mapping $S$ is a signature if $S(\sigma(C), \sigma(i))=S(C, i)$
- Property of the code and one of its positions (local property)
- $S$ is called discriminant for $C$ if there exist $i, j \in \mathcal{I}_{n}$ such that $S(C, i) \neq S(C, j)$ and fully discriminant if this holds $\forall i, j \in \mathcal{I}_{n}$
- A mapping $\mathcal{V}$ is an invariant if $C \sim C^{\prime} \Rightarrow \mathcal{V}(C)=\mathcal{V}\left(C^{\prime}\right)$ (global property, " $\sim$ " is w.r.t. to PCE but can be defined for LCE or SLCE)


## The Support Splitting Algorithm (II)

## The Procedure [Sendrier, 2000]

- From given signature $S$ and code $C$, we wish to build a sequence $S_{0}=S, S_{1}, \ldots, S_{r}$ of signatures of increasing "discriminancy" such that $S_{r}$ is fully discriminant for $C$ (by succesive refinements of $S$ )
- The idea is to label positions with different signature values; what remains in the end reveals a matching between codeword coordinates


## Fundamental Properties of $\mathcal{S S A}$

1. $\mathcal{S S} \mathcal{A}(C)$ returns a labeled partition $\mathcal{P}(S, C)$ of $\mathcal{I}_{n}=\{1, \ldots, n\}$
2. Assuming the existence of a fully discriminant signature, $\mathcal{S S} \mathcal{A}(C)$ recovers the desired permutation $\sigma$ of $C^{\prime}=\sigma(C)\left(\forall i \in \mathcal{I}_{n} \exists\right.$ unique $j \in \mathcal{I}_{n}$ such that $S(C, i)=S\left(C^{\prime}, j\right)$ and $\left.\sigma(i)=j\right)$
3. If $C^{\prime}=\sigma(C)$ then $\mathcal{P}^{\prime}\left(S, C^{\prime}\right)=\sigma(\mathcal{P}(S, C))$
4. The output of $\mathcal{S S} \mathcal{A}(C)$ where $C=<G>$ is independent of $G$

## The Support Splitting Algorithm (III)

## Dual Code

$C^{\perp}=\left\{x \in \mathbb{F}_{q}^{n} \mid\langle x, y\rangle=0\right.$ for all $\left.y \in C\right\}$ where:

1. $\langle x, y\rangle_{\mathrm{E}}=\sum_{i=1}^{n}\left\langle x_{i}, y_{i}\right\rangle_{\mathrm{E}}=\sum_{i=1}^{n} x_{i} y_{i}=x_{1} y_{1}+\ldots+x_{n} y_{n} \in \mathbb{F}_{q}$
2. $\langle x, y\rangle_{\mathrm{H}}=\sum_{i=1}^{n}\left\langle x_{i}, y_{i}\right\rangle_{\mathrm{H}}=\sum_{i=1}^{n} x_{i} \bar{y}_{i}=x_{1} y_{1}^{2}+\ldots+x_{n} y_{n}^{2} \in \mathbb{F}_{4}$

## A Good Signature

The mapping $(C, i) \mapsto \mathcal{W}_{\mathcal{H}\left(C_{i}\right)}(X)$, where $\mathcal{H}(C)=C \cap C^{\perp}$ is the hull of a code, is a signature which for random codes,

- commutes with permutations $\sigma(\mathcal{H}(C))=\mathcal{H}(\sigma(C))$; Hence, any invariant applied to $\mathcal{H}(C)$ still remains an invariant
- easy to compute because of the small dimension [Sendrier, 1997]
- discriminant, i.e. $\mathcal{W}_{\mathcal{H}\left(c_{i}\right)}(X)$ and $\mathcal{W}_{\mathcal{H}\left(c_{j}\right)}(X)$ are "often" different


## Heuristic Complexity of $\mathcal{S S A}$

## Complexity of Auxiliary Functions

- Gaussian Elimination for computing $k \times n$ generator matrices: $\mathcal{O}\left(n^{3}\right)$
- Cost for computing $\mathcal{W}_{C}(X)$ for $[n, h]$ code $C: \mathcal{O}\left(n 2^{h}\right)$


## Algorithmic Cost of $\mathcal{S S A}$

Let $C$ be a binary code of length $n$, and let $h=\operatorname{dim}(\mathcal{H}(C))$ :

- First step: $\mathcal{O}\left(n^{3}\right)+\mathcal{O}\left(n 2^{h}\right)$
- Each refinement: $\mathcal{O}\left(h n^{2}\right)+\mathcal{O}\left(n 2^{h}\right)$
- Number of refinements: $\approx \log n$

Total (heuristic) complexity: $\mathcal{O}\left(n^{3}+2^{h} n^{2} \log n\right)$

- When $h=\mathcal{O}(1) \Longrightarrow \mathcal{S S A}$ runs in polynomial time
$41.94 \%$ of codes over $\mathbb{F}_{2}$ have $h=0,41.94 \%$ have $h=1,13.98 \%$ have $h=2$, $0.02 \%$ have $h=3$ and so on..


## Computational vs. Decisional Code Equivalence

## How are Computational and Decisional Problems Related?

- If one can explicitly solve the computational problems of code equivalence then one can also solve its corresponding decisional versions
- The other direction is also possible (Sendrier and Simos, 2012)
- Provided that for the PCE problem we have access to an oracle; An abstract version of $\mathcal{S S} \mathcal{A}$ denoted by $\operatorname{Orpce}^{\left(G, G^{\prime}\right) \in\{\text { True, False }\}}$


## Computational and Decisional PCE are equally hard

- Let $G$ and $G^{\prime}$ span two $[n, k]$ linear codes $C$ and $C^{\prime}$ over $\mathbb{F}_{q}$
- If $\operatorname{Orpce}\left(G, G^{\prime}\right)$ is True and $\operatorname{Orpce}\left(G_{i}, G_{j}^{\prime}\right)$ is True for some $i, j \in \mathcal{I}_{n}$ then there exists $\sigma \in \mathcal{S}_{n}$ such that $C^{\prime}=\sigma(C)$ and $j=\sigma(i)$
- Building block of an algorithm that retrieves the permutational part of a (semi)-linear isometry for the computational (S)LCE problems


## The Closure of a Linear Code (I)

## Approach for the Generalization of $\mathcal{S S} \mathcal{A}$

- Reduce LCE or SLCE to PCE (similar approach by [Skersys, 1999])
- Recall that $\mathcal{S S A}$ solves PCE in $\mathcal{O}\left(n^{3}\right)$ (for "several" instances)


## Closure of a Code

Let $\mathbb{F}_{q}=\left\{a_{0}, a_{1}, \ldots, a_{q-1}\right\}$, with $a_{0}=0$, and a linear code $C \subseteq \mathbb{F}_{q}^{n}$. Define $\mathcal{I}_{q-1}^{(n)}$ as the cartesian product of $\mathcal{I}_{q-1} \times \mathcal{I}_{n}$ where $\mathcal{I}_{n}=\{1, \ldots, n\}$. The closure $\widetilde{C}$ of the code $C$ is a code of length $(q-1) n$ over $\mathbb{F}_{q}$ where,

$$
\widetilde{C}=\left\{\left(a_{k} x_{i}\right)_{(k, i) \in \mathcal{I}_{q-1}^{(n)}} \mid\left(x_{i}\right)_{i \in \mathcal{I}_{n}} \in C\right\}
$$

- $\widetilde{C}$ contains every possible multiplication of the coordinate $x_{i}$ of a codeword $x=\left(x_{i}\right)_{i \in \mathcal{I}_{n}} \in C$ with all nonzero elements of $\mathbb{F}_{q}$


## The Closure of a Linear Code (II)

## Dependance from a Lexicographical Ordering on $\mathbb{F}_{q}^{*}=\mathbb{F}_{q} \backslash\{0\}$

For example, the ordering $\left(a_{1}, 1\right)<\ldots<\left(a_{1}, n\right)<\left(a_{2}, 1\right)<\ldots\left(a_{2}, n\right)<$ $\ldots<\left(a_{q-1}, 1\right)<\ldots<\left(a_{q-1}, n\right)$ gives a total order for $\mathcal{I}_{q-1} \times \mathcal{I}_{n}$, and gives rise to the following closure,

$$
\widetilde{C}=\left\{\left(a_{1} x_{1}, \ldots, a_{1} x_{n}, \ldots, a_{q-1} x_{1}, \ldots, a_{q-1} x_{n}\right) \mid\left(x_{1}, \ldots, x_{n}\right) \in C\right\}
$$

## Systematic Form of the Closure (Sendrier and Simos, 2012)

- Let $p$ a primitive element of $\mathbb{F}_{q}=\left\{0, p, p^{2}, \ldots, p^{q-2}, p^{q-1}=1\right\}$
- Define an ordering according to a cyclic shift of a power of $p$
- $\widetilde{C}_{\text {sys }}=\left\{\left(x_{1}, p x_{1} \ldots, p^{q-2} x_{1}, \ldots, x_{n}, p x_{n} \ldots, p^{q-2} x_{n}\right) \mid\left(x_{i}\right)_{i \in \mathcal{I}_{n}} \in C\right\}$
- Systematic form is unique
- Let $C, C^{\prime} \subseteq \mathbb{F}_{q}^{n}$. Then $C \stackrel{\text { LE }}{\sim} C^{\prime}$, if and only if $\widetilde{C} \stackrel{P E}{\sim} \widetilde{C}^{\prime}$


## The Closure of a Linear Code (III)

## The Closure is a Weakly Self-Dual Code $\left(C \subset C^{\perp}\right)$

$\forall \widetilde{x}, \tilde{y} \in \widetilde{C}$ the Euclidean inner product is

$$
\widetilde{x} \cdot \tilde{y}=\underbrace{\left(\sum_{j=1}^{q-1} p^{2 j}\right)}_{=0 \text { over } \mathbb{F}_{q}, q \geq 5}\left(\sum_{i} x_{i} y_{i}\right)=0
$$

- Clearly $\operatorname{dim}(\mathcal{H}(\widetilde{C}))=\operatorname{dim}(\widetilde{C})$ and $\mathcal{S S A}$ runs in $\mathcal{O}\left(2^{\operatorname{dim}(\mathcal{H}(\widetilde{C}))}\right)$
- The closure reduces LCE to the hard instances of $\mathcal{S S} \mathcal{A}$ for PCE
- Exceptions are for $q=3$ and $q=4$ with the Hermitian inner product


## Building Efficient Invariants from the Closure

- For any invariant $\mathcal{V}$ the mapping $C \longmapsto \mathcal{V}(\mathcal{H}(\widetilde{C}))$ is an invariant
- The dimension of the hull over $\mathbb{F}_{q}$ is on average a small constant


## The Reduction of LCE to PCE

## Illustration of the Reduction

- $\Psi$ a linear isometry of the Hamming space $H(n, q)$
- $\tau$ a block-wise permutation of the generalized symmetric group $\mathcal{S}(q-1, n):=\mathcal{C}_{q-1} \imath_{n} \mathcal{S}_{n}$ (The semidirect product of $n$ copies of $\mathcal{C}_{q-1}$ and $\mathcal{S}_{n}$ )

- The Linear Code Equivalence problem can be solved if we can retrieve $\Psi$ from $\tau$


## An Extension of $\mathcal{S S} \mathcal{A}$

## A Good Signature for $\mathbb{F}_{3}$ and $\mathbb{F}_{4}$

- $\widetilde{\mathcal{H}(C)}=\mathcal{H}(\widetilde{C})$ (valid only for these fields)
- $S(\widetilde{C}, i)=\mathcal{W}_{\mathcal{H}\left(\widetilde{c}_{i}\right)}(X)$


## An Efficient Algorithm for Solving LCE

- Input: C, $C^{\prime}, S$

1. Compute $\widetilde{C}$ and $\widetilde{C}^{\prime}$
2. $\mathcal{P}(S, \widetilde{C}) \longleftarrow \mathcal{S S A}(\widetilde{C})$ and $\mathcal{P}^{\prime}\left(S, \widetilde{C}^{\prime}\right) \longleftarrow \mathcal{S S} \mathcal{A}\left(\widetilde{C}^{\prime}\right)$
3. If $\mathcal{P}^{\prime}\left(S, \widetilde{C}^{\prime}\right)=\tau(\mathcal{P}(S, \widetilde{C}))$ return $\tau$; else $C \nsim C^{\prime}$ w.r.t. LCE
4. $\widetilde{C}^{\prime}=\tau(\widetilde{C})$ and a Gaussian elimination (GE) on the permuted generator matrices of the closures will reveal the scaling coefficients

- Note: For SLCE we only have to consider an additional GE


## Heuristic Complexity for $\mathcal{S S A}$ and its Extension

## Polynomial extension of $\mathcal{S S A}$

- For $\mathbb{F}_{3}$ and $\mathbb{F}_{4}$ but still exponential for all other cases..

| Algorithm | Field <br> (alphabet) | Random codes <br> (average-case) | Weakly self-dual codes <br> (worst-case) |
| :--- | :--- | :--- | :--- |
| $\mathcal{S S A}$ | $\mathbb{F}_{2}$ | $\mathcal{O}\left(n^{3}\right)$ | $\mathcal{O}\left(2^{k} n^{2} \log n\right)$ |
| $\mathcal{S S A}$ extension | $\mathbb{F}_{3}$ | $\mathcal{O}\left(n^{3}\right)$ | $\mathcal{O}\left(3^{k} n^{2} \log n\right)$ |
| $\mathcal{S S A}$ extension | $\mathbb{F}_{4}$ | $\mathcal{O}\left(n^{3}\right)$ | $\mathcal{O}\left(2^{2 k} n^{2} \log n\right)$ |
| $\mathcal{S S A}$ extension | $\mathbb{F}_{q, q \geq 5}$ | $\mathcal{O}\left(q^{k} n^{2} \log n\right)$ | $\mathcal{O}\left(q^{k} n^{2} \log n\right)$ |

## Remark

The hardness of Linear Code Equivalence arises from the absence of an easy computable invariant not the inexistence of an algorithm!

## Can we Do Better?

## What about $\mathbb{F}_{q}, q \geq 5$ ?

- If $C \sim C^{\prime}$ w.r.t. LCE or SLCE $\Longrightarrow \mathcal{H}(C) \sim \mathcal{H}\left(C^{\prime}\right)$ w.r.t. LCE or SLCE is not true
- The hull is not an invariant for LCE or SLCE over $\mathbb{F}_{q}, q \geq 5$
- (The weight enumerator) of the hull of the closure is not an easy computable invariant over $\mathbb{F}_{q}, q \geq 5$ (closure is weakly self-dual)


## Conjecture (Sendrier and Simos, 2012)

The Linear Code Equivalence problem seems to be hard for all instances over $\mathbb{F}_{q}, q \geq 5$

- Supported by some impossibility results on the Tutte polynomial of a graph which corresponds to the weight enumerator of a code
- Evaluation of weight enumerator is always hard except for a handful of points which correspond to $\mathbb{F}_{q}$ for $q \in\{2,3,4\}$ (Vertigan, 1998)


## Research Problems

## Related to Invariants

- Are all invariants related to the weight enumerator of a code?
- Do we already know all easy computable invariants?


## Related to the Closure

- Other reductions of LCE or SLCE to PCE?


## Related to Code-based Cryptography

- LCE or SLCE seems to be hard over $\mathbb{F}_{q}, q \geq 5$
- Can we build zero-knowledge protocols or other cryptographic schemes based on the hardness of LCE or SLCE?


## Summary

## Highlights

1. We defined the closure of a linear code
2. We presented a generalization of the support splitting algorithm for solving the Linear Code Equivalence problem for $\mathbb{F}_{3}$ and $\mathbb{F}_{4}$
3. We conjectured that the Linear Code Equivalence problem over $\mathbb{F}_{q}$, $q \geq 5$ is hard for almost all instances

## Summary

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1. We defined the closure of a linear code
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## Future Work

Solve (some) of the research problems..!

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## Questions - Comments

Thanks for your Attention!

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