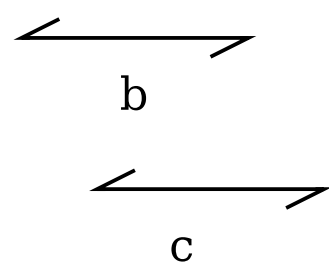
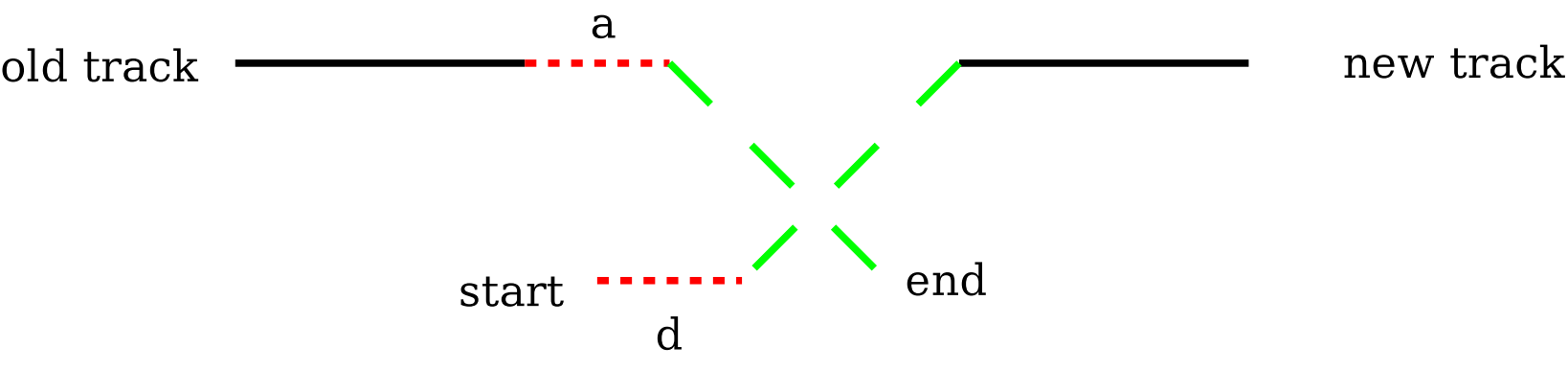
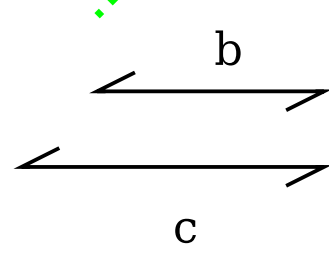
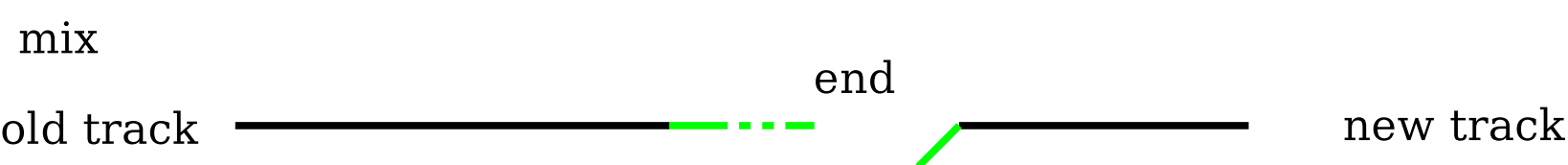


# Crossfade



- a) Fade out delay
- b) Fade out duration
- c) Fade in duration
- d) Fade in delay



- a) Fade out duration
- b) Fade in duration
- c) Buffer size