# HttpUnit - Are You Getting the Right Response?

#### **Advanced Topics in Java**

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#### Overview

- Installing HttpUnit
- Functional Testing with HttpUnit
- Creating Test Scenarios using HttpUnit
- Example illustrating a Test Scenario

## **Installing HttpUnit**

- HttpUnit can be downloaded from: http://httpunit.sourceforge.net/
- Unpack the distribution zip file there you want to install HttpUnit.
- An environment variable, called HTTPUNIT\_HOME, with the following entry can facilitate using HttpUnit: HTTPUNIT HOME = C:\httpunit-1.6
- The CLASSPATH environment variable should include the following entries in its definition: %HTTPUNIT\_HOME%\lib\httpunit.jar;%HTTPUNIT\_HOME%\jars\js.jar;%HTTPUNIT\_HOME%\jars\servlet.jar;%HTTPUNIT\_HOME%\jars\Tidy.jar;%HTTPUNIT\_HOME%\jars\tercesImpl.jar;%HTTPUNIT\_HOME%\jars\xmlParserAPIs.jar
- Add the above libraries to the Eclipse project containing the test cases.

#### Testing a Web Site with HttpUnit

- *Functional tests* are performed to test that a web site/application is providing the correct response to client requests.
- HttpUnit is a framework, based on JUnit, that can be used for functional testing (aka *block-box testing*) of a web application.
  - It emulates the web-client interaction with a web application.
  - It is a *HTTP client simulator* that:
    - simulates a web browser's GET and POST requests, and maintains state
    - provides an object model of the response that can be verified by the test cases.
      - The entity body of the response is primarily HTML content.
  - Each test case describes a *scenario* (in a use case) that can be accomplished by a user while interacting with the web application through a web browser.
- Note that Swing and AWT applications are not suitable for testing with HttpUnit.
   For this purpose, see *jfcUnit* (*http://jfcunit.sourceforge.net/*)

#### **Implementing Test Cases with HttpUnit**

- Main functionality is provided by the package com.meterware.httpunit
- Setting up a test session:
  - 1. Create a WebConversation object which communicates with the server.
  - 2. Submit an initial http request using the getResponse() method.
  - 3. Examine the response (WebResponse) either textually (using the getText() method), as a DOM object (using the getDOM() method), or by using response-element specific methods.
  - 4. In necessary, create a new request based on either submitting a form (WebForm) or clicking on a link (WebLink) -- and continue with step 3.

## Web Application under Test

• The scenario to be tested (see the horocope application):





#### The Test Case Scenario Class

- Class HoroTestingWithHttpUnit implements a test case scenario.
- Each scenario is implemented as a *unit test* in the JUnit framework.

// HttpUnit uses JUnit import junit.framework.Test; import junit.framework.TestCase; import junit.framework.TestSuite; // Important classes in HttpUnit import com.meterware.httpunit.WebConversation; import com.meterware.httpunit.WebForm; import com.meterware.httpunit.WebLink; import com.meterware.httpunit.WebRequest; import com.meterware.httpunit.WebResponse; import com.meterware.httpunit.WebTable; public class HoroTestingWithHttpUnit extends TestCase {

final static String horo\_url = "http://localhost:8080/horoscope/"; // The web-app

```
// Create a test suite.
public static Test suite() { return new TestSuite(HoroTestingWithHttpUnit.class); }
```

```
// Running the unit tests
public static void main(String[] args) {
    junit.textui.TestRunner.run(suite()); // Text-based user interface.
}
```

```
public HoroTestingWithHttpUnit(String methodName) { super(methodName); }
```

```
// The actual "unit test" for a scenario.
public void testHoroLookup() throws Exception { ... }
}
```

. .

#### **Implementing the Test Case Scenario**

- See the implementation of the testHoroLookup() method in the class HoroTestingWithHttpUnit.
- 1. Create a WebConversation object which communicates with the server.
  - A request (WebRequest) is supplied to the WebConversation object.
  - It submits the request to the remote server, and returns any response (WebResponse) it receives from the server.

```
WebConversation wc = new WebConversation();
WebRequest request = new GetMethodWebRequest(horo_url); // (1)
```

- WebResponse response = wc.getResponse(request); // (2)
- Lines (1) and (2) can be replaced by the following code:

```
WebResponse response = wc.getResponse(horo_url);
```

- 2. Manipulating the response and asserting facts.
  - The WebResponse object can be inspected for the *HTTP response* it represents.
  - Specific methods can be used to inspect the *HTML elements* (links, tables, forms, frames) on the virtual web page response.
  - Facts about the HTML content can be verified using the assertSomeFact() methods in the JUnit framework.

assertEquals("No. of links should be 9", 9, response.getLinks().length);

- 3. Following a HTML Link.
  - Links in a response can be retrieved as WebLink objects and "clicked" to obtain a new web page response.
  - Allows the navigation on a web site to be tested.

```
// Find the link which contains the string
// "Simple Horoscope II (tested with HttpUnit)"
WebLink httpunitLink = response.getFirstMatchingLink(
    WebLink.MATCH_CONTAINED_TEXT, "Simple Horoscope II" +
        "(tested with HttpUnit)");
// Click the link to obtain the response
httpunitLink.click();
response = wc.getCurrentPage();
```

- 4. Manipulating a HTML Form.
  - The WebResponse class provides the method getForms() to retrieve all the forms in the order they appear in a web page.
  - A HTML form (WebForm) can be checked for its controls and default values.
  - Form parameters can also be set and the form submitted to get a new response.

```
// Setting form parameters and submitting the form
form.setParameter("sign", "libra");
form.submit();
```

// Can now examine the new response
response = wc.getCurrentPage(); // The response

- 5. Using a HTML Table.
  - The WebResponse class provides the method getTables() to retrieve all top-level tables in the order they appear in a web page.
  - A table (WebTable) can also be retrieved by the content in the first non-empty cell and also by its ID attribute.
  - A WebTable can be verified for its dimensions and its cell content.
  - An entire WebTable can be converted to a two-dimensional array of String objects, ignoring all formatting tags:

```
String[][] strCells = response.getTableStartingWith("Sign").asText();
```

- Each cell in a WebTable can be treated as a String object or a DOM object, and any nested HTML element in the cell can be retrieved and examined.

```
// Check information in a HTML table.
WebTable wt = response.getTables()[0]; // Get the first table
assertEquals("No. of rows", 2, wt.getRowCount());
assertEquals("No. of columns", 2, wt.getColumnCount());
assertEquals("Wrong star sign", "LIBRA", wt.getTableCell(1,0).getText());
assertNotNull("Not empty", wt.getTableCell(1,1).getText());
```