

# Optimizing Serpent for Pentium

- Serpent structure
- CPU models
- Search method
- Important optimizations
- Results

## Serpent round function

- Key mixing
- S-box
- Linear transformation

**S-box** Performs the equivalent of 32  $4 \rightarrow 4$  bit ( $Z_{16} \rightarrow Z_{16}$ ) table lookups using boolean operations.

## Advantages of accurate model

- Precise metric of cost
- No register spills
- Utilizes available parallelism

CPU model	Gladman	Osvik/x86
instruction type	3AC	2AC
# registers	$\infty$	5
parallelism	1	2

**3AC:**  $a := b \text{ op } c$  (RISC)

**2AC:**  $a := a \text{ op } b$  (x86)

## Search

- Level-order traversal  
(level = sequence length)
- Remove redundant sequences
- Early cutoff by lookahead
- Heuristic advance requirement

## Lookahead

- More general CPU model
- Same operations
- Very efficient
- Increases available search depth

CPU model	Osvik/x86	lookahead
instruction type	2AC	3AC
# registers	5	$\infty$
parallelism	2	$\infty$

## Advance

- Assume best sequences find results early
- Require sequences to produce results
- Increase requirement with depth
- Balance between wide and narrow

Pro                      Drops bad sequences

Con                      May drop best sequences

Implementation	Encryption cycles		
	486	Pentium	PPro
AES submission		1605	1170
Gladman	12900	1279	945
Osvik	1650	907	759
Osvik, asm		800	

Implementation	Key setup cycles/PPro
Gladman	1290
Osvik	954

## Serpent on ASIC

- S-box NAND network only 5 deep

## Serpent on IA-64

- S-boxes may cost only 3 cycles



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